General Information

1. Types of competition

Team sports are offered in round-robin format with a double or single elimination tournament. Individual/dual sports are offered in round-robin format as well as in self-scheduled challenge formats. Special events are offered as one or two day tournaments.

2. Team Sports

Regular season play is in pool play format. The pools consist of five or more teams depending on the number of entries. Each pool plays a round-robin format where each team plays everyone in its pool. A team that does not forfeit two times during the regular season or does not qualify due to a low sportsmanship score will advance to the playoffs, regardless of their record, to determine the overall champion. Playoffs will consist of a double or single elimination tournament.

3. Playoff Seeding

Seeding is determined by a combination of factors: the number of teams in the pool, the number of overall entries, sportsmanship rating, win-loss record for the number of contests played, number of points for and against, and head to head competition.

4. Team Names and Uniforms

a. All members of a team must wear matching jerseys/uniforms either provided by the Department of intramural sports or purchased by the team.

b. The Department of Campus Recreation reserves the right to change team names as necessary. Names must be consistent with good taste and the guidelines in the Campbell University code of conduct.

c. Teams wishing to purchase uniforms must receive prior approval of their logo from the intramural sports department before purchasing the jerseys. This includes "nick-names" on the back. Uniforms must be consistent with good taste and with the guidelines in the Campbell University code of conduct.
5. What if I do not have a full team?

Individuals that are not on a team's roster but want to participate should sign up on IM Leagues under the “Free Agent” list. All teams will have access to this list and the ability to ask you to add to their roster. By putting yourself on this list, you give yourself a chance to be picked up by teams that are looking for players. But this does NOT guarantee you a spot on a team. It is merely a way to give teams and players a chance to fill open spots for your team.

6. Personal Property

The Department of Campus Recreation is not responsible for personal property and/or personal equipment being left at the fields and/or courts. In the event items are left behind and an intramural sports staff member finds the item it will be brought to Carter gym and placed in the lost and found.

Registered service animals are only permitted on or at any Campus Recreation facility. All non-service animals or pets are not allowed. Any individual who brings a pet onto the premises will be asked to leave.

6. Facility Concerns

Any participant failing to observe facility regulations (outdoor intramural fields, Carter Gym, etc.) may be suspended from all Campus Recreation activities (intramural sports, club sports and fitness) indefinitely. This includes not observing signage in Carter Gym, destruction of Campus Recreation property including but not limited to field space/grass, equipment, or other property.

**Eligibility**

A. **All individuals participating in intramural sports must provide a Campbell University ID at the game site in order to participate.**

B. Those eligible to participate include:
   - Currently enrolled Campbell University (CU) students, including:
     a) Undergraduate students
     b) Graduate students
     c) Law school students
     d) Satellite campus students (registered through CU)
       *Exceptions are under the discretion of the Director of Campus Recreation.

C. Current CU Faculty & Staff members

D. Spouses of CU Faculty, Staff, and Students
E. Any person who works for an organization who is contracted by Campbell University to conduct business at the University and works on main campus. (i.e., Aramark, Barnes & Noble, etc.)

F. Any current Varsity athlete participating in intramurals must have a letter on file from their head coach authorizing them to participate in intramural sports.

**A player must be added to his/her teams’ roster before 12:00 noon on the day of the next scheduled game.**

Club Sport Athlete:

- A student who participates [either in practices or participants in games] as a member of a CU sport club, determined to be any individual listed by the respective club officers on the club's membership roster is considered a ringer in his/her sport or related intramural activity. The student is considered a ringer for the entire academic year (August 1 – July 31) in which they participate in that club [either in practices or participates in gam

Varsity or Junior Varsity Athletes:

- Student-athletes who participate or practice with, or are deemed a member of a University Varsity or Junior Varsity team by the coach of that university, and are determined to be any individual listed on the University's team roster. These students are ineligible for Intramural Sports participation in their specific or related sports for the academic year.

Students receiving a varsity scholarship are not eligible during the current academic year for the sport in which they hold the scholarship. Athletes who lose their scholarship and have never lettered are ineligible to participate in Intramural Sports in the given sport during the current academic year.

A varsity letter winner at CU or any other college, university or junior college will not be eligible to participate during the current academic year in the sport in which they earned their varsity letter.

Former members of a Junior Varsity or Varsity Athletic Team:

- A student who participated [either in practices or games] on a Junior Varsity or Varsity team is considered a ringer in his/her sport or related intramural activity. Once any former junior varsity or varsity athlete from an institution of higher education is eligible to participate in the intramural program, they are considered a ringer for that entire academic year (August 1 – July 31).
For example: When a soccer player ends the regular season in the Fall Semester 2012, they cannot participate in any soccer related intramurals until the Fall Semester 2013. They are then considered a ringer for the Fall 2013 and Spring 2014 academic year.

**Professional Athletes:**

- Students who have established themselves as professionals in any sport will not be eligible to participate in the sport in which they forfeited their amateur standing. All students, faculty, staff, upon completion of their professional sports career, must wait five years (with the year being identified from August 1 – July 31) before being considered for Intramural Sports participation. It is the responsibility of the individual athlete to inform the Intramural Sports Office of his or her standing. A professional is classified as someone who receives payment for their performance.

**Former Professionals [or semi-professionals]:**

- Will always have Ringer status

**A. Ringers** are defined as an otherwise eligible participant with certain playing restrictions as a result of having benefited from advanced training and coaching opportunities in the same or related Intramural sport. Ringers are eligible to compete in only the competitive division.

Ringers are:

1. **Sport Club Members** who are listed on the official sports club roster at any time during the current academic year.

2. Former members of a Varsity or Junior Varsity team who are members of the team during the current academic year.

3. Former professional players.

Former collegiate varsity athletes and current sport club members may participate in their related sport but must follow these guidelines:

a) A maximum of 2 (regardless of gender) are allowed per team roster in sports that require more than five (5) participants on the field or court.
b) A maximum of 1 (regardless of gender) are allowed per team roster in sports that require five (5) or less participants on the field or court.

**Regulations**

1. Team Eligibility Regulation-

   Individuals may play on only one male/female team and one CoRec team per sport. Individuals found to be playing on more than one team will be required to play for the team they played for first.

2. Roster Changes-

   Roster changes may be made up until the tournament of that particular sport. Any roster additions/subtractions must be made before 12:00pm the day of the team’s next contest in the intramural sports office for that player to be eligible for that team’s next game.

   A player must participate in one of his/her team’s regular season games to be eligible to participate in the post-season tournament.

   Player Restrictions: Once an individual has played on a team, they may not be moved to another roster. The individual is also restricted from playing on two teams in the same sport season. If it is found that an individual has played on two different men’s/women’s/co-rec teams, then that specific player and the initial team shall forfeit all games in which the individual participated in.

3. Illegal players-

   A player who is found playing illegally in any one of the following cases will be disqualified from that game and punished on a situational basis by the Coordinator of Competitive Sports. Furthermore, all contests in which he/she played will be forfeited:

   a) Playing without his/her name on the roster.

   b) Playing as an assumed student (using a fake ID, not enrolled in school, etc.)

   c) Playing under an assumed name

   ANY PLAYER QUESTIONED ABOUT HIS/HER ELIGIBILITY MUST BE PREPARED TO PRESENT PROPER ID FOR VERIFICATION.
**Forfeits, defaults and deposits**

The forfeiture deposit is due when the team captain turns in the roster at the beginning of the season and will be returned in full if the team or individual does not forfeit any of their regular season or tournament games. A team will be charged $5.00 if they default the contest, provided that team does not give notification before 5:00pm one (1) business days advance. Anything within the 24 hours will be constituted as a forfeit.

Any refundable deposits not picked up by May 31st of that academic year will be forfeited. The deposit is only refundable to the original depositor.

After a team’s first forfeit they are required to repay the deposit before they can resume play. Any team which forfeits by having poor sportsmanship (receiving a 0 on their Sportsmanship rating) or forfeits due to an ineligible participant will be required to pay the required deposit before their next contest. In all instances if a team does not pay the deposit or make arrangements with the Department of Campus Recreation before their next contest they will be ineligible for future competition.

The deposit structure is as follows:

**Team Sports:** $25.00  
**Individual/ Dual Sports:** $15.00  
**Special Events:** up to $20.00  

**All deposits must be paid in cash.** No checks, money orders, or credit cards are accepted.**

Note: Defaults are excused team absences in which they will not be charged with a loss. Every default will deduct $5.00 from the teams forfeit deposit. A forfeit is an unexcused team absence in which the team will be charged with a loss and game will not be made up.

GAME TIME IS FORFEIT TIME!!

1. All teams with less than two regular season forfeits are eligible to advance to playoffs if they meet the sportsmanship criteria. Any team that forfeits in tournament play will be disqualified.
2. If a team anticipates a problem fielding the minimum number of required players (please see each sports’ rules for the exact number), they should contact the intramural sports office. If the team needing players contacts the intramural sports office one (1) business day before the scheduled contest, they will be issued a cancellation. Notification after 5:00pm one business days from the scheduled game time will be considered a default. This is to allow the intramural sports office time to find an opponent for the non-defaulting team.

3. Once a forfeit has been declared the game will not be played.

Captains Responsibilities

The team captain is the link between the Campus Recreation office and the players. It is the captain’s responsibility to follow these guidelines:

a. CAPTAIN’S MEETING: It is mandatory that the team captain or team representative attend this meeting. If the team fails to attend the meeting, they are subject to being dropped from the league and replaced by teams on the waiting list. League schedules will be posted online; however, rules will be distributed at this meeting. For captains’ meeting times, please refer to the day and time found on IM Leagues and the posted flyers for each specific sport.

b. PLAYOFF CAPTAINS’ MEETING: Team sports may have a playoff captains’ meeting, which will be indicated on IM Leagues. At least one member from the team must be in attendance at time of roll call as playoff eligible teams will be seeded into the playoff brackets. Any team having no representative attend the playoff captains’ meeting will be placed in the bracket in the order of remaining spots.

c. IDENTIFICATION: Each participant is required to bring with him or her to the activity site his/her Campbell University identification card. Failure to do so will result in the participant not being able to sign in or play until they show their Campbell University ID card to the Intramural Sports Supervisor.

d. ELIGIBLE PLAYERS: It is the responsibility of the captain to make sure that all players on his or her team are eligible. All games in which an illegal player participates will be forfeited.

e. EJECTED PLAYERS: If a player is ejected, he/she must attend a reinstatement meeting with the Competitive Sports Coordinator before participating in any intramural activity. The team captain may also be required to attend that reinstatement meeting, depending on the reason for ejection. If the meeting is not scheduled before the team’s next game, the ejected player is suspended from all intramural sports indefinitely and games that player misses during that time DO NOT count toward their suspension. All ejected players will receive a reminder to schedule a reinstatement meeting with the Coordinator. There is no excuse to not have a meeting!
f. SIGNING THE SCORESHEET: The team captain is responsible for signing the score sheet at the end of the game. This verifies that the score was kept correctly.

g. RULES KNOWLEDGE: It is the responsibility of the captain to attend the captains’ meeting, know the rules and inform the team of these rules. If the meeting is missed and the rules are not clear to you or your team, it is not the job of the officials or supervisors to explain the rules. However, rule sheets will be available online through IM Leagues.

If a team cannot attend a mandatory captains meeting either before the season they will lose $5.00 from their deposit which will not be refunded. It is the responsibility of the team representative at the meeting to insure they are properly checked in at these meetings.

**Postponements**

1. In case of inclement weather, a decision whether to play or not will be made by 2:00 pm on the day of the event. No decisions will be made until 2:00 pm on game day. The supervisor on site will make any later cancellations. **Do not assume games are canceled!** University functions, unanticipated facility conflicts, etc. may cause unexpected postponement or cancellation of contests. Every attempt will be made to contact teams before game time where time permits, but there is no guarantee that all teams will be contacted and that games will be rescheduled.

2. In the event that Campbell University has canceled classes or closed the university due to inclement weather, no intramural sport contests will be played. If you have questions concerning the closing of the University please call the “Weather Hotline” at campus extension 5700 or from off-campus 910-814-5700. Please do not direct these questions to the intramural sports.

**Sportsmanship**

1. Instances of poor sportsmanship will not be tolerated! These include but are not limited to profanity, cursing and prejudicial language based on race, sex, or sexual preference.

2. Team captains are responsible for the behavior of their spectators and their team. Spectators are not allowed inside the team’s area (bench, sidelines etc.). They may view the game only from outside these defined areas.
4. Any participant ejected from a contest for physical abuse of an opponent, official or intramural sports staff member will be immediately suspended from all intramural participation until a hearing can be conducted to determine the severity of the incident and any ensuing penalty. Such individuals are also subject to University disciplinary action and possible criminal and/or civil court action.

Physical and/or verbal abuse of intramural sports’ staff will not be tolerated. Any person ejected for physical and/or verbal abuse of an intramural sports staff member will have to follow the standard ejection procedures and set up a meeting with the Coordinator of Competitive Sports to receive the agreed upon punishment for the infractions.

5. Players ejection: Any player ejected from a game for any reason (including verbal abuse of officials) will be automatically suspended for the remainder of that game. The ejected participant must leave the facility immediately or their team will be required to forfeit and lose their deposit. For activities at the outdoor intramural complex the participant is required to leave the field area and complex. Additional punishments may be levied in all instances depending on the severity of the instance. In addition to the suspension, that player and the team’s captain MUST meet with the Coordinator of Competitive Sports before that player may play again, these meetings need to be scheduled in the Campus Recreation office (room 100 in Carter Gym).

6. In the event that a player who participates in multiple divisions (men’s and co-rec or women’s and co-rec) is suspended from a contest during the regular season and/or playoffs, they will not be able to participate in any intramural sports contest until they have fulfilled their suspension in the sport in which they were suspended.

7. In the event a person is ejected in a team’s last contest (regular season or playoffs) that person will not be allowed to participate in any other intramural events until that suspension has been fulfilled by sitting out their next intramural contest in any sport.

** The Intramural Sports office reserves the right to withhold a team’s forfeit deposit as punishment if the suspension cannot or is not served.**

1. Sportsmanship Rating

After each contest, each officials and supervisor will rank the participating teams/participants on their sportsmanship towards the opposing individuals, officials, scorekeepers, other intramural sports employees, and participants during that contest. Those scores will be averaged together, giving a team one score for each game. These rankings will be kept throughout the entire regular
season and will determine a team’s eligibility for the post-season tournament. The Department of intramural sports reserves the right to review scores at any time.

5 - Excellent Conduct and Sportsmanship: Participants cooperate fully with the officials and opposing team members. If necessary, the team captain’s converses calmly with officials about rule interpretations, fouls, violations and game control. Team captains maintain full control of teammates and spectators.

4 - Good Conduct and Sportsmanship: Participants generally display good sportsmanship towards officials and opposing team members, with no blatant displays of poor sportsmanship. Participants verbally complain about a few decisions and calls by officials which may warrant a warning from the Intramural Staff. Team captain maintains control of teammates and spectators.

3 - Average Conduct and Sportsmanship: Participants display some actions of poor sportsmanship towards officials and opposing team members. Participants persist in questioning officials about rule interpretations and judgment calls. Team has been warned and may or may not have received a foul for an unsporting act. Team captain maintains some control of teammates and spectators.

2 - Below Average Conduct and Sportsmanship: Participants continually display actions of poor sportsmanship towards officials and opposing team members. Participants constantly complain about rule interpretations and judgment calls. Team has been warned multiple times and has received multiple fouls for unsporting acts. Team captain exhibits little control of teammates, spectators or themselves.

1 - Poor Conduct and Sportsmanship: Participants behavior is completely uncooperative and shows no respect for officials and opposing team members. Multiple fouls are given to a player or players for unsportsmanlike acts. Team captain displays no control over the actions of team members. Team behavior warrants discontinuance of the game for any reason. Participants and spectators clearly related to the team engage in disorderly conduct that violates the university code of conduct.

**Sportsmanship Conduct Guidelines**

**Sportsmanship Sanctions**

The intramural department contains the right to address all issues that pertain to sportsmanship issues. Players that are ejected from an event will receive an automatic one game
suspension and will have to meet with the Coordinator of Intramural Sports. The captain of the team may have to attend this meeting to discuss the sportsmanship issue and the rating system. In the event a participant, team, and/or organization has violated a University policy and/or procedure, the incident may be referred to the Office of Student Conduct and Academic Integrity. All situations will be handled individually and sanctions may vary.

Unsportsmanlike Conduct Guidelines

Throughout the year, numerous situations result in players, bench personnel, spectators, coaches and/or teams being ejected from Intramural Sports contests. This document is a reference for the range of suspensions that will be issued if individuals are ejected from a contest or site. Since all cases cannot be described in detail, examples noted in various categories are provided. These suspension lengths are guidelines only and may be extended at the discretion of the Coordinator and/or professional staff. Ejections and suspensions are handled on a case-by-case basis. Be advised that suspensions will begin when the meeting with the Assistant Director occurs, not at the time of the ejection/altercation. It is the responsibility of the ejected participant to set up a meeting time with the Assistant Director. Until this meeting takes place, the offending participant is considered an ineligible player and is not allowed to participate in any intramural events. This includes games that he/she may have in other sports or divisions, including games on the same night as the ejection. Suspended individuals are ineligible to play in ANY intramural activity until their suspension has ended.

* In this document, “participants” refers to all intramural participants, spectators, bystanders or coaches.

*Any ejection is subject to additional sanctions from the Office of Student Conduct.

Unsportsmanlike Conduct

Description: This includes ejections based on administrative infractions and/or all non-physical offenses, which are inherently illegal in the sport and diminish the quality of sportsmanship in the intramural contest. Examples include, but are not limited to: Tying a flag belt (flag football); Fake tag (softball); inappropriate words, actions or gestures towards officials, participants, spectators or staff; being under the influence of alcohol, tobacco or other substances before, during or after contests regardless of the location of said use of substances; comments made towards participants which could be construed as threatening in nature.

<table>
<thead>
<tr>
<th>Category</th>
<th>1st Offense</th>
<th>2nd Offense</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unsportsmanlike Conduct</td>
<td>1-2 Games</td>
<td>2-4 Games</td>
</tr>
</tbody>
</table>

Unsportsmanlike Contact
Description: Ejections for unsportsmanlike conduct of a physical nature directed towards other participants or intramural employees. This includes, but is not limited to: Slide Tackling in Soccer, tackling in football, flagrant foul (basketball) intentional damage to Rec and Wellness property, any minimal contact with an intramural employee, and leaving the bench area to participate in an altercation (Team members and/or spectators).

<table>
<thead>
<tr>
<th>Category</th>
<th>1st Offense</th>
<th>2nd Offense</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unsportsmanlike Contact</td>
<td>1-3 Games</td>
<td>4- Games - Semester</td>
</tr>
</tbody>
</table>

**Improper Use of Identification**

Description: Participants may not use another person’s ID or give their ID to another participant for usage in intramural contests. Participants may not alter their ID for any purpose.

<table>
<thead>
<tr>
<th>Category</th>
<th>1st Offense</th>
<th>2nd Offense</th>
</tr>
</thead>
<tbody>
<tr>
<td>Improper use of CU ID</td>
<td>Semester</td>
<td>1 year</td>
</tr>
</tbody>
</table>

**Fighting**

Description: Aggressive physical contact with a participant before, during or after any Rec and Wellness event; aggressive contact with any intramural sports staff; threatening comments or actions towards a Rec and Wellness staff member.

<table>
<thead>
<tr>
<th>Category</th>
<th>1st Offense</th>
<th>2nd Offense</th>
</tr>
</thead>
<tbody>
<tr>
<td>Fighting</td>
<td>Semester – 1 year</td>
<td>Permanent Suspension</td>
</tr>
</tbody>
</table>

**Protests**

1. Official's Judgment: Questions as to an official's judgment are not valid grounds for protest.

**Rule Interpretation**

1. **Initiating a Protest**: At activities in which an intramural supervisor is present, protests concerning misinterpretation of playing rules will be resolved when they arise. Protests of an
official's judgment will not be accepted. Play should cease while the officials, captains and supervisors confer on the details of the incident. The intramural supervisor will be called over to rule on a disagreement based on the information at hand from the game officials and team captains.

2. In-Game Documentation: If either team is not satisfied with the decision made by the intramural officials and supervisor, they must state to the supervisor that they wish to protest the decision. The supervisor shall immediately note the incident in detail and the reasons for which they based their decision. The team captain protesting should also write his account of what happened on the protest form. Play will resume immediately following the completion of the form.

3. Post-Game Documentation: To complete the protest, the following procedures shall be followed as outlined on the protest procedures checklist available at the game site.

4. The protesting team must finalize its protest by submitting a written statement to the Competitive Sports Office (Carter Gym, Rm 100) by 12 Noon of the next business day. The statement shall include: details surrounding the on-field decision, the rule being protested, and the name and telephone number of the team representative initiating the protest. Written appeals may be submitted in print through delivery to the Competitive Sports Office during regular business hours or by email to Carl Birch (cbirch@campbell.edu), Coordinator of Competitive Sports.

Eligibility Protests

1. Illegal Players: If a team suspects their opponents of using an illegal player, the team captain must inform the field/court supervisor of the situation before the contest.

2. The protesting captain will then advise the captain of the other team of his/her concerns before the allegedly ineligible player plays.

Filing a Protest

1. The captain must submit a protest form to the intramural sports office no later than noon the next day. The written protest must clearly specify what is being protested.

2. A hearing will be held in a timely manner to rule on the situation. All pertinent information will be heard by members of the competitive sports staff, representatives from both teams, officials involved in the contest, any other necessary participants, and possibly the Director of Campus Recreation.

3. Once all information has been heard and all facts have been reviewed by the Competitive Sports Office, a decision will be made based on that information. The necessary parties will be notified of the decision once we have come to a final verdict.
4. If a team feels that they or a member of their team has been ruled ineligible incorrectly, the team captain can make a written appeal within 48 hours of the ruling stating the team’s reasons for review or exemption from the rules. The appeal will be reviewed by the Competitive Sports administrative staff.

**Health, Injuries and Liabilities**

Participation in intramural sport & Campus Recreation activities and use of campus facilities for recreational purposes is completely voluntary. EACH PARTICIPANT MUST SIGN A NOTIFICATION OF RISK FORM, found on the entry form, BY WHICH HE/SHE RELEASES THE UNIVERSITY FROM RESPONSIBILITY FOR ANY HARM OR INJURIES INCURRED WHILE INVOLVED IN THE PROGRAM. By signing this risk form, the participant verifies that he/she is covered by medical insurance.

All participants in the intramural sports program must be covered by accident and or medical insurance. For all full-time undergraduate and graduate students in Law, Pharmacy, and Divinity on main campus, insurance is automatically added into the cost of tuition. Part-time undergraduate students or other graduate students not listed above are NOT automatically covered; they may purchase accident coverage through the Business Office which will cover them while participating in intramural sports.

For any person who works for an organization that is contracted by Campbell University to conduct business at the University and works on main campus, this coverage is not included. Participants must be able to provide proof of coverage (carried out through their parent or guardian, work, or personal policy outside of Campbell University).

SPECTATORS AND PARTICIPANTS SHOULD BE AWARE THAT THEY ARE SUBJECT TO BEING STRUCK BY THROWN OBJECTS OR FOUL BALLS. CAMPBELL UNIVERSITY, INCORPORATED, ASSUMES NO LIABILITY OR RESPONSIBILITY FOR INJURY TO ANYONE DUE TO BEING STRUCK BY THROWN OBJECTS OR FOUL BALLS.

Any person who works for an organization who is contracted by Campbell University to conduct business at the University and works on main campus, (i.e., Aramark, Barnes & Noble, etc.) is eligible to participate in intramural sports provided he/she can show proof of insurance.

Intramural sport Supervisors will be on-site to offer initial attention to injuries and to initiate emergency response if necessary, but Campus Safety has overall jurisdiction in all emergencies. Recommendations will be made for appropriate treatment and or follow-up (i.e. Campbell University Student Health). All injuries, regardless of the severity, should be reported to the supervisor/referee before leaving the playing area. Any injuries must go through the Campbell
University Student Health unless the injured person is told otherwise by intramural sports staff. Failure to go through Student Health may result in loss of intramural sports’ insurance coverage.

ALCOHOLIC BEVERAGES AND CONTROLLED SUBSTANCES ARE PROHIBITED at all intramural sports’ contests and in all campus facilities used for recreation. Individuals clearly under the influence will be dealt with accordingly, and the matter will be reported in writing to the Vice President of Student Life.